

Loyola University Chicago

Psychology: Faculty Publications and Other Works

Faculty Publications and Other Works by Department

3-1-2024

#### Can Neural Networks Reach Human Vision Levels on Object Recognition Tasks?

Luke D. Baumel Loyola University Chicago, Ibaumel@luc.edu

Mikayla Cutler Loyola University Chicago, mcutler2@luc.edu

Matt Hyatt Loyola University Chicago

Joseph Tocco Loyola University Chicago, jtocco1@luc.edu

William Friebel Loyola University Chicago, wfriebel@luc.edu

Follow this and additional works at: https://ecommons.luc.edu/psychology\_facpubs rext page for additional authors Part of the Computer Engineering Commons, and the Psychology Commons

#### **Recommended Citation**

Baumel, Luke D.; Cutler, Mikayla; Hyatt, Matt; Tocco, Joseph; Friebel, William; Baker, Nicholas Dr.; and Thiruvathukal, George K. Dr.. Can Neural Networks Reach Human Vision Levels on Object Recognition Tasks?. Chicago Society for Neuroscience Annual Meeting, , : , 2024. Retrieved from Loyola eCommons, Psychology: Faculty Publications and Other Works,

This Presentation is brought to you for free and open access by the Faculty Publications and Other Works by Department at Loyola eCommons. It has been accepted for inclusion in Psychology: Faculty Publications and Other Works by an authorized administrator of Loyola eCommons. For more information, please contact ecommons@luc.edu.



This work is licensed under a Creative Commons Attribution-Noncommercial-No Derivative Works 3.0 License. © The Authors, 2024.

#### Authors

Luke D. Baumel, Mikayla Cutler, Matt Hyatt, Joseph Tocco, William Friebel, Nicholas Baker Dr., and George K. Thiruvathukal Dr.

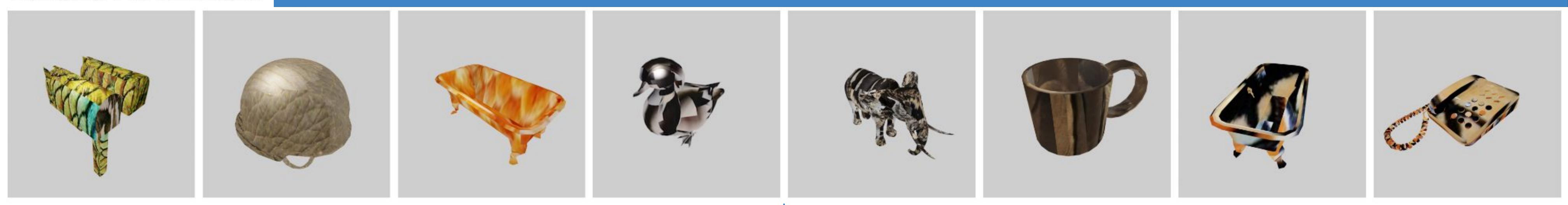


Preparing people to lead extraordinary lives

## Can Neural Networks Reach Human Vision Levels on Object Recognition Tasks?

Luke D. Baumel<sup>1</sup>, Mikayla Cutler<sup>1</sup>, Matthew Hyatt<sup>2</sup>, Joseph Tocco<sup>1</sup>, Will Friebel<sup>1</sup>, Dr. Nicholas Baker<sup>1</sup>, Dr. George K. Thiruvathukal<sup>2</sup>

<sup>1</sup>Department of Psychology, Loyola University Chicago, Chicago, IL <sup>2</sup>Department of Computer Science, Loyola University Chicago, Chicago, IL



ŝ

S

me

spons

### Where Al Has Failed Before

#### **Human Experiment Results**

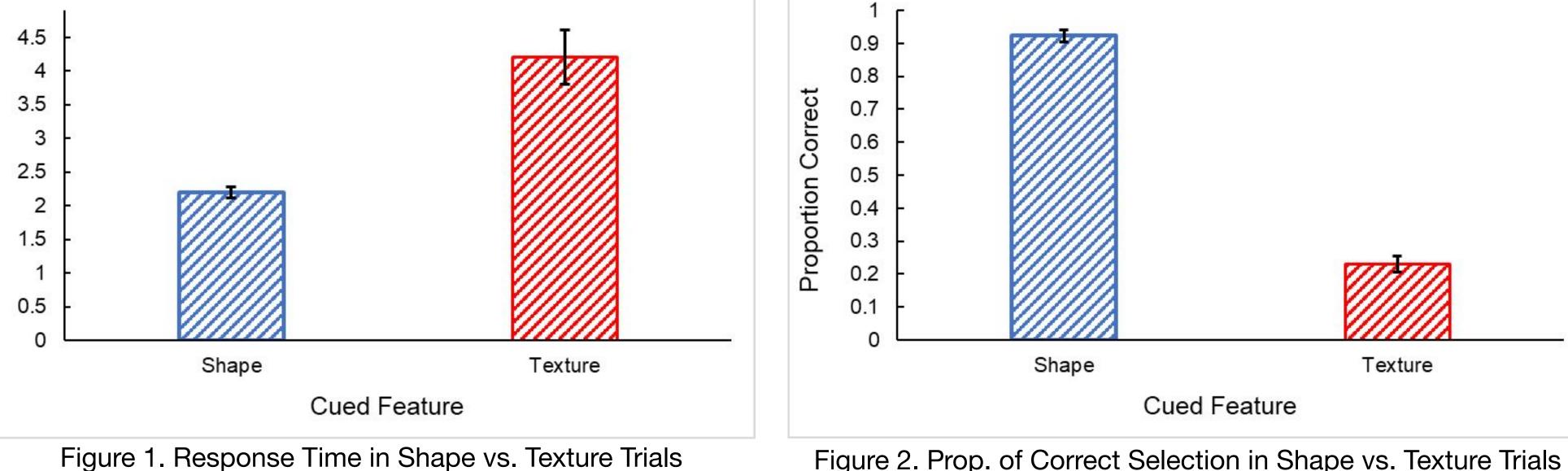
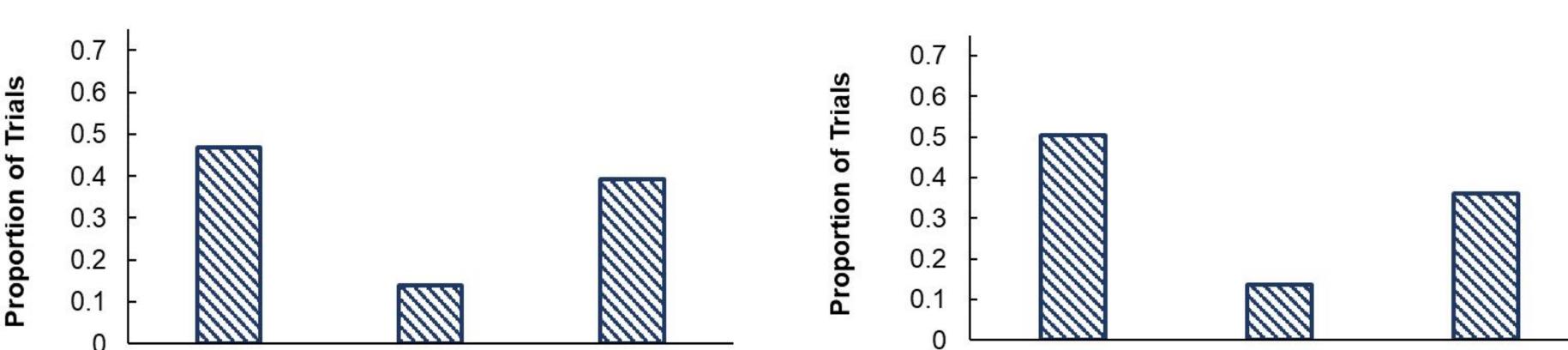


Figure 2. Prop. of Correct Selection in Shape vs. Texture Trials Shape distinguished correctly in 92-93% of trials whereas texture distinguished correctly in ~23% of trials





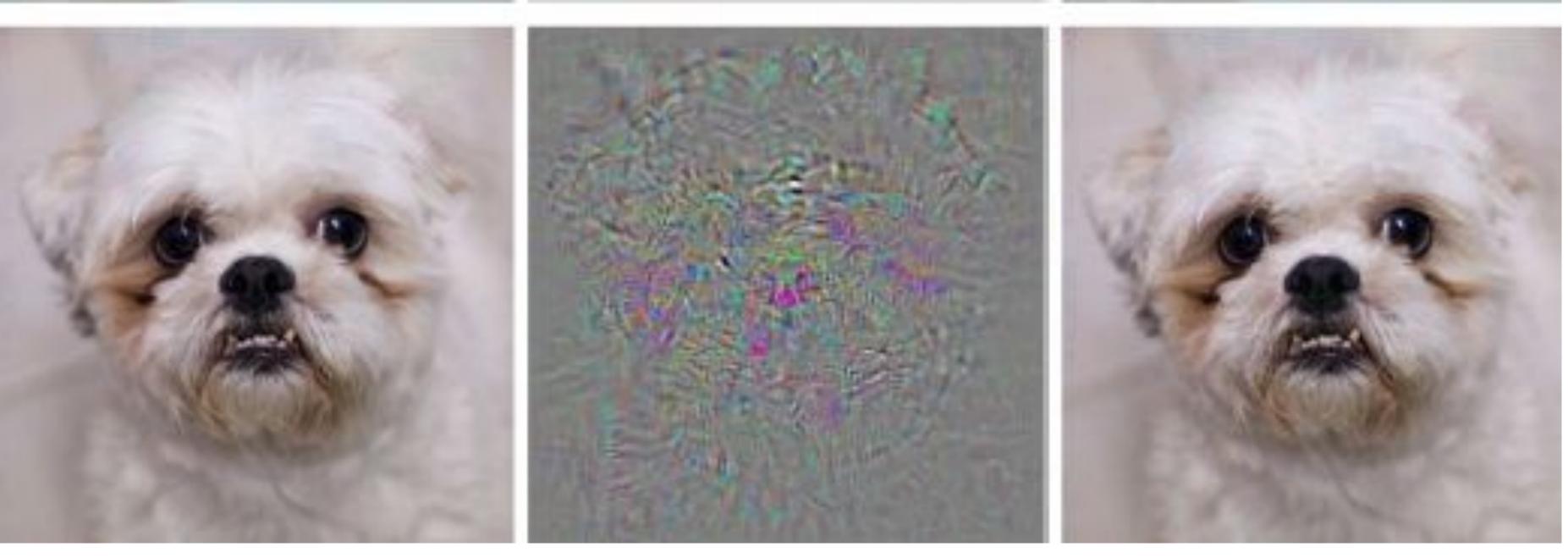


Image incorrectly classified when only a few pixels were changed (Szegedy 2014)

Goose

(0.006%)



#### Glass goose incorrectly categorized as a website (Baker 2018)



## (a) Husky classified as wolf

(b) Explanation

Web site

(10.13%)

Husky misclassified as a wolf due to background (Tulio Ribeiro et al. 2016) Our Methodologies Shape Correct Texture Correct Other Eight Categories ImageNet Trained ResNet

Response time is nearly double for texture trials

(2.2s for shape and 4.2s for texture)

Figure 3. ResNet Classification of Image Network correctly classified by shape in 47% of trials, texture in 13% of trials, and within the other 8 categories the other 39% of the trials

#### Shape Correct Texture Correct Other Eight Categories

ImageNet Trained Vision Transformer (ViT)

Figure 4. ViT Classification of Image Network correctly classified by shape in 50% of trials, texture in 15% of trials, and within the other 8 categories the other 40% of trials

## **Next Steps**

- Continue analysis to verify CNN's lack use of texture in image classification
- Investigate why 3-D renderings produce this effect whereas 2-D images do not
- Create models to preserve texture essence to determine if this carries more useful information for classification
- Test networks using other phenomena that humans use to see and interpret their visual environment

### Impacts

- Enhance comprehension of CNN perception capabilities
- Improve technology for image classification-related fields
- Optimize technology physicians use to aid in analyzing medical scans
- Advance the algorithms and systems that autonomous vehicles rely on for better decision-making

# • Stimuli creation via scripting in Blender. Capture 12 viewpoints of 3-dimensional stimulus objects with mapped characteristic and uncharacteristic texture

Test Convolutional Neural Networks (CCNs) with novel stimuli and sieve through data

to determine what categories the CNN assigned the highest probability to

• Run human experiment using same novel stimuli to understand if shape or texture

plays a more significant role in perception

#### **References and Acknowledgements**

Baker, N., Lu, H., Erlikhman, G., & Kellman, P. J. (2018). Deep convolutional networks do not classify based on global object shape. *PLOS Computational Biology*, 14(12). https://doi.org/10.1371/journal.pcbi.1006613

Szegedy C, Zaremba W, Sutskever I, Bruna J, Erhan D, Goodfellow I, Fergus R. Intriguing properties of neural networks. arXiv preprint arXiv:1312.6199. 2013 Dec 21.

Tulio Ribeiro, M., Singh, S., & Guestrin, C. (2016). "Why Should I Trust You?": Explaining the Predictions of Any Classifier. *Proceedings of the 2016 Conference of the North American Chapter of the Association for Computational Linguistics: Demonstrations*. https://doi.org/10.18653/v1/n16-3020

Thank you to our mentors Dr. Nicholas Baker and Dr. George K. Thiruvathukal for their support of our research and to the Carbon Family for funding our research through the Carbon Fellowship.